

## **Lucas Fulton Henry Co. House League G10 Softball Rules – To be used for Anthony Wayne U10 Softball 2018**

ASA rules are applied except the following

Mercy rule is 15 runs after 4 innings, 12 runs after 5, and 10 runs after 6 innings.

- The OHSAA step back rule is allowed.
- There is a 1 3/4 hr. time limit on games, and no inning will start after that. Head umpire has official start time.
- There shall be an automatic out declared if 9 positions cannot be filled.
- If a player is injured during the game, an automatic out will not be called for the remainder of the game. The last out can be a courtesy runner for the injured player.
- 7 inning games.
- International tiebreaker is used if tied after 7th inning or 1 ¾ hr. is up.
- No infield fly rule.
- **NO STEALING OR BUNTING WHEN COACH IS PITCHING.**
- Coach must pitch with at least one foot touch the pitcher's mound.

### Rules

1. For safety reasons, metal cleats are NOT allowed.
2. 10 players on the field. Can play with a minimum of 8. Only 6 infielders are allowed
3. Outfielders must be a minimum of 10' behind the baseline.
4. 60' bases with a 35' pitching mound; 6' radius circle
5. All players bat, with free substitutions in the field.
6. **STEALING-** Runner can leave when the pitch leaves the pitchers hand. One base per pitch even with an overthrow. Stealing home not allowed.
7. On drop third strike, batter is declared out.
8. Maximum of 6 runs per inning with no catch-up rule.
9. There will be no walks. Batter receives maximum of 7 pitches from pitcher. If the batter receives 4 balls, the coach will pitch the remaining strikes. The batter will continue the at bat as long as she continues to foul off pitches.
10. Players may be brought up only from the 7-8-year-old division to fill in.
11. One base per overthrow. If players in the field attempt to make a play at a base, and it is an overthrow, the runners can advance one base per overthrow until the pitcher has the ball in the circle. An overthrow to the pitcher does NOT allow the runners to advance. All overthrows are the ump's discretion.
12. 4 pitches in between innings for pitchers. No ball in the outfield for warm up. This rule is meant to eliminate taking too much time chasing balls and, in turn, get more innings per game.
13. Mandatory slide rule if there is a play at home.

**\*\*PENALTY:** No throwing bat. One warning per player. A second offense by the same player will result in ejection from that game. This player is NOT automatically out.

**\*\*\*PENALTY:** If runner leaves early, no pitch is called, and runner is out.

**\*\*\*\*PENALTY:** Base runner must commit to either steal or go back to base before pitcher is in circle. Runner will be called out if she does not commit.